

## Tamkang University Academic Year 113, 2nd Semester Course Syllabus

Course Title	ALGORITHMS	Instructor	FU-YI HUNG
Course Class	TEIDB2A DEPARTMENT OF COMPUTER SCIENCE AND INFORMATION ENGINEERING (ENGLISH-TAUGHT PROGRAM), 2A	Details	<ul style="list-style-type: none"> <li>◆ General Course</li> <li>◆ Required</li> <li>◆ One Semester</li> <li>◆ 3 Credits</li> </ul>
Relevance to SDGs	SDG4 Quality education		
Departmental Aim of Education			
<ul style="list-style-type: none"> <li>I. Comprehend professional knowledge.</li> <li>II. Acquire mastery of Practical Skills.</li> <li>III. Establish creative achievement.</li> </ul>			
Subject Departmental core competences			
<ul style="list-style-type: none"> <li>A. Programming and application ability.(ratio:40.00)</li> <li>B. Mathematical reasoning ability.(ratio:15.00)</li> <li>C. Implementing computer systems ability.(ratio:15.00)</li> <li>D. Computer networking application skills.(ratio:15.00)</li> <li>E. Professional skills for information technology (IT) industry.(ratio:15.00)</li> </ul>			
Subject Schoolwide essential virtues			
<ul style="list-style-type: none"> <li>1. A global perspective. (ratio:10.00)</li> <li>2. Information literacy. (ratio:30.00)</li> <li>3. A vision for the future. (ratio:10.00)</li> <li>4. Moral integrity. (ratio:20.00)</li> <li>5. Independent thinking. (ratio:15.00)</li> <li>6. A cheerful attitude and healthy lifestyle. (ratio:5.00)</li> <li>7. A spirit of teamwork and dedication. (ratio:5.00)</li> <li>8. A sense of aesthetic appreciation. (ratio:5.00)</li> </ul>			

Course Introduction	<p>This course provides an introduction to the design and analysis of algorithms.</p> <p>Course topics include: Fundamentals of the Analysis of Algorithm Efficiency, Divide-and-Conquer, Decrease-and-Conquer, Transform-and-Conquer, Space and Time Tradeoffs, Dynamic Programming, Greedy Technique, Iterative Improvement.</p>
---------------------	--

**The correspondences between the course's instructional objectives and the cognitive, affective, and psychomotor objectives.**

Differentiate the various objective methods among the cognitive, affective and psychomotor domains of the course's instructional objectives.

- I. Cognitive : Emphasis upon the study of various kinds of knowledge in the cognition of the course's veracity, conception, procedures, outcomes, etc.
- II. Affective : Emphasis upon the study of various kinds of knowledge in the course's appeal, morals, attitude, conviction, values, etc.
- III. Psychomotor: Emphasis upon the study of the course's physical activity and technical manipulation.

No.	Teaching Objectives	objective methods
1	To understand the fundamental properties of algorithms	Cognitive
2	To implement algorithms to solve practical problems by software design	Cognitive
3	To analyze the efficiency of algorithms	Cognitive

The correspondences of teaching objectives : core competences, essential virtues, teaching methods, and assessment

No.	Core Competences	Essential Virtues	Teaching Methods	Assessment
1	ABCDE	12345678	Lecture	Testing
2	ABCDE	12345678	Lecture	Testing
3	ABCDE	12345678	Lecture	Testing

**Course Schedule**

Week	Date	Course Contents	Note
1	114/02/17 ~ 114/02/23	Introduction	
2	114/02/24 ~ 114/03/02	Fundamentals of the Analysis of Algorithm Efficiency	

3	114/03/03 ~ 114/03/09	Fundamentals of the Analysis of Algorithm Efficiency	
4	114/03/10 ~ 114/03/16	Fundamentals of the Analysis of Algorithm Efficiency	
5	114/03/17 ~ 114/03/23	Brute Force	
6	114/03/24 ~ 114/03/30	Brute Force	
7	114/03/31 ~ 114/04/06	Divide-and-Conquer	
8	114/04/07 ~ 114/04/13	Divide-and-Conquer	
9	114/04/14 ~ 114/04/20	Midterm Exam/Midterm Assessment Week (teachers can adjust the week as needed)	
10	114/04/21 ~ 114/04/27	Decrease-and-Conquer	
11	114/04/28 ~ 114/05/04	Decrease-and-Conquer	
12	114/05/05 ~ 114/05/11	Transform-and-Conquer	
13	114/05/12 ~ 114/05/18	Dynamic Programming	
14	114/05/19 ~ 114/05/25	Dynamic Programming	
15	114/05/26 ~ 114/06/01	Greedy Technique	
16	114/06/02 ~ 114/06/08	Greedy Technique	
17	114/06/09 ~ 114/06/15	Final Exam/Final Assessment Week (teachers can adjust the week as needed)	
18	114/06/16 ~ 114/06/22	Flexible Teaching Week: Generally, no in-person classes; teachers may arrange teaching activities or final assessments, among other options.	
Key capabilities			
Interdisciplinary			
Distinctive teaching			

Course Content	Computer programming or Computer language (students have hands-on experience in related projects)
Requirement	Cheating or plagiarism will result in a failing grade in the course. 作弊或抄襲者學期成績為零分·並且依照校規懲處。
Textbooks and Teaching Materials	Using teaching materials from other writers:Textbooks Name of teaching materials: Introduction to The Design and Analysis of Algorithms, □by Anany Levitin, Addison Wesley, 3rd Edition, 2012, 高立圖書
References	Introduction to Algorithms, by T. H. Cormen, C. E. Leiserson, R. L. Rivest and C. Stein , McGraw-Hill, 3rd edition, 2009
Grading Policy	◆ Attendance : 10.0 %   ◆ Mark of Usual : 25.0 %   ◆ Midterm Exam : 22.0 % ◆ Final Exam : 23.0 % ◆ Other 〈Assignments〉 : 20.0 %
Note	This syllabus may be uploaded at the website of Course Syllabus Management System at <a href="http://info.ais.tku.edu.tw/csp">http://info.ais.tku.edu.tw/csp</a> or through the link of Course Syllabus Upload posted on the home page of TKU Office of Academic Affairs at <a href="http://www.acad.tku.edu.tw/CS/main.php">http://www.acad.tku.edu.tw/CS/main.php</a> .  <b>※ Unauthorized photocopying is illegal. Using original textbooks is advised. It is a crime to improperly photocopy others' publications.</b>