Tamkang University Academic Year 113, 1st Semester Course Syllabus

Course Title	DEEP LEARNING	Instructor	YU, KUO-CHUNG				
Course Class	TKFXB3A DEPARTMENT OF ARTIFICIAL INTELLIGENCE, 3A	Details	 General Course Required One Semester 3 Credits 				
Relevance to SDGs	SDG4 Quality education						
	Departmental Aim of Education						
	nts may analyze problems in applied science based on the funda	mental knowl	edge				
II. Studer	of programming, mathematics, and artificial intelligence. II. Students may plan and implement an AI system following the procedures of problem analysis, experiment testing, data visualizing, derivation and deduction.						
III. Educat	e the students to be AI engineers who may accomplish their mis		dently				
IV. Studer	and may collaborate with their colleagues in the workplace. IV. Students may have basic skills and global competence for career diversification, and may keep lifelong learning.						
	Subject Departmental core competences						
A. Professi	onal analysis.(ratio:25.00)						
B. Practical	B. Practical application.(ratio:35.00)						
C. Professio	C. Professional attitude.(ratio:30.00)						
D. Global Mobility.(ratio:10.00)							
Subject Schoolwide essential virtues							
1. A globa	1. A global perspective. (ratio:10.00)						
2. Information literacy. (ratio:30.00)							
3. A vision for the future. (ratio:10.00)							
4. Moral integrity. (ratio:5.00)							
5. Indeper	5. Independent thinking. (ratio:20.00)						
6. A cheer	6. A cheerful attitude and healthy lifestyle. (ratio:5.00)						
7. A spirit	7. A spirit of teamwork and dedication. (ratio:15.00)						
8. A sense	8. A sense of aesthetic appreciation. (ratio:5.00)						

Iı	Course ntroduction						
	The	correspo	ondences between the c	course's instructional objectives and the	cognitive, affective,		
		·		d psychomotor objectives.	5		
			-	ng the cognitive, affective and psychomo	tor		
dc	omains of the	course's i	nstructional objectives.				
I.	. Cognitive : Er	mphasis u	ipon the study of variou	s kinds of knowledge in the cognition of			
			, , ,	ocedures, outcomes, etc.			
11.		• •	on the study of various ude, conviction, values, (kinds of knowledge in the course's appea etc	Ι,		
III				course's physical activity and technical			
	ma	nipulatio	n.				
		Teaching Objectives objective methods					
No.							
1		Idents will be able to understand the principles of deep learning Cognitive					
	and the basi	nd the basic network architectures.					
2	Students wil	Students will be able to use deep learning development tools. Psychomotor					
3	Students will be able to apply deep learning models to solve Affective						
	problems.						
	The	correspond	dences of teaching objectives	: core competences, essential virtues, teaching me	thods, and assessment		
			-	Tooching Matheda	Accorrect		
No.	Core Compe	etences	Essential Virtues	Teaching Methods	Assessment		
1	ABCD		12345678	Lecture	Testing, Study Assignments		
2	ABCD		12345678	Practicum	Practicum,		
					Report(including oral and written)		
3	ABCD		12345678	Publication, Practicum	Discussion(including classroom and online), Practicum, Report(including oral and written), Activity Participation		

Veek	Date	Course Contents	Note		
1	113/09/09~ 113/09/15	深度學習介紹/Pytorch開發環境介紹			
2	113/09/16~ 113/09/22	CNN網路發展歷程及重要的CNN模型/Pytorch預訓練模型			
3	113/09/23~ 113/09/29	YOLO介紹/YOLOv7使用與訓練/影像物體偵測			
4	113/09/30~ 113/10/06	RNN/LSTM介紹/時間序列預測			
5	113/10/07~ 113/10/13	深度學習學習機制探討/溫度與刻度關係預測			
6	113/10/14~ 113/10/20	神經網路超參數調整/訓練自建簡單神經網路			
7	113/10/21~ 113/10/27	建構複雜神經網路-以ResNet為例			
8	113/10/28~ 113/11/03	3DCNN與影片分類			
9	113/11/04~ 113/11/10	Midterm Exam Week			
10	113/11/11 ~ 113/11/17	Auto-Encoder網路架構/Latent Space/Stable Diffusion 影 像生成			
11	113/11/18~ 113/11/24	Seq2Seq網路/Attention機制/Transformer架構介紹			
12	113/11/25 ~ 113/12/01	BERT模型介紹/情緒分析/句向量文字搜尋			
13	113/12/02 ~ 113/12/08	生成對抗網路GAN運作原理/臉部影像生成			
14	113/12/09 ~ 113/12/15	大語言模型LLM介紹/ChatGPT使用/GPT2金庸小說訓練與 生成			
15	113/12/16~ 113/12/22	增強式學習原理/DQN電腦打遊戲			
16	113/12/23~ 113/12/29	骨架關節點提取原理/OCR文字偵測與文字辨識			
17	113/12/30~ 114/01/05	Final Exam Week			
18	114/01/06~ 114/01/12	Flex week, learning activities should be arranged.			
Key capabilities		self-directed learning Information Technology Problem solving Interdisciplinary			
Interdisciplinary		STEAM course (S:Science, T:Technology, E:Engineering, M:Math, A field:Integration of Humanist)	Art and		

Distinctive teaching	Project implementation course			
Course Content	Computer programming or Computer language (students have hands-on experience in related projects) AI application			
Requirement	學生最好具備Python與機器學習之基礎			
Textbooks and Teaching Materials	Self-made teaching materials:Handouts Name of teaching materials: 自編講義及程式碼			
References				
Grading Policy	 ◆ Attendance: 5.0 % ◆ Mark of Usual: 25.0 % ◆ Final Exam: 25.0 % ◆ Other 〈實習課〉: 20.0 % 			
Note	This syllabus may be uploaded at the website of Course Syllabus Management System at <u>http://info.ais.tku.edu.tw/csp</u> or through the link of Course Syllabus Upload posted on the Note home page of TKU Office of Academic Affairs at http://www.acad.tku.edu.tw/CS/main.php . Wote With the state of th			
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