## Tamkang University Academic Year 111, 2nd Semester Course Syllabus

Course Title	ALGORITHMS	Instructor	FU-YI HUNG
Course Class	TEIDB2A  DEPARTMENT OF COMPUTER SCIENCE AND INFORMATION ENGINEERING (ENGLISH-TAUGHT PROGRAM), 2A	Details	<ul><li>◆ General Course</li><li>◆ Required</li><li>◆ One Semester</li></ul>
Relevance to SDGs	SDG4 Quality education		

## Departmental Aim of Education

- I. Comprehend professional knowledge.
- $\ensuremath{\mathbb{I}}$ . Acquire mastery of Practical Skills.
- Ⅲ. Establish creative achievement.

## Subject Departmental core competences

- A. Programming and application ability.(ratio:40.00)
- B. Mathematical reasoning ability.(ratio:15.00)
- C. Implementing computer systems ability.(ratio:15.00)
- D. Computer networking application skills.(ratio:15.00)
- E. Professional skills for information technology (IT) industry.(ratio:15.00)

## Subject Schoolwide essential virtues

- 1. A global perspective. (ratio:10.00)
- 2. Information literacy. (ratio:30.00)
- 3. A vision for the future. (ratio:10.00)
- 4. Moral integrity. (ratio:20.00)
- 5. Independent thinking. (ratio:15.00)
- 6. A cheerful attitude and healthy lifestyle. (ratio:5.00)
- 7. A spirit of teamwork and dedication. (ratio:5.00)
- 8. A sense of aesthetic appreciation. (ratio:5.00)

	Course troduction	Course Divide-a	topics include: Fundar and-Conquer, Decreas	duction to the design and analysis of algomentals of the Analysis of Algorithm Effic se-and-Conquer, Transform-and-Conque gramming, Greedy Technique, Iterative In	ciency, er, Space and
I. (	Ferentiate the mains of the of Cognitive : Er the offective : Em mo	e various o course's in mphasis up course's v phasis upo rals, attitu	bjective methods amoustructional objectives.  con the study of various reacity, conception, pon the study of various de, conviction, values,	us kinds of knowledge in the cognition o procedures, outcomes, etc. s kinds of knowledge in the course's app	notor of eal,
		nipulation	· ·	, ,	
Teaching Objectives		bjectives	objective methods		
No.			3		
	To understa	nd the fun	damental properties o		Cognitive
1 2				of algorithms	
1 2	To implement	nt algorith	damental properties o	of algorithms	Cognitive
1 2	To implement design To analyze t	nt algorith he efficien	damental properties of ms to solve practical properties of algorithms	of algorithms	Cognitive  Cognitive  Cognitive
1 2 3	To implement design To analyze t	nt algorith he efficien corresponde	damental properties of ms to solve practical properties of algorithms	of algorithms problems by software	Cognitive  Cognitive  Cognitive
1 2 3	To implement design To analyze t	nt algorith he efficien corresponde	damental properties of ms to solve practical properties of algorithms	of algorithms  problems by software  es: core competences, essential virtues, teaching r	Cognitive Cognitive Cognitive methods, and assessment
1 2 3 3 NNo.	To implement design  To analyze the The Core Compe	nt algorith he efficien corresponde	damental properties of ms to solve practical properties of algorithms ences of teaching objective Essential Virtues	of algorithms  problems by software  es: core competences, essential virtues, teaching r  Teaching Methods	Cognitive Cognitive Cognitive methods, and assessment Assessment
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2 3 3 NNo. 1 2	To implement design  To analyze the state of	nt algorith he efficien corresponde	damental properties of ms to solve practical properties of the solve practical properties of algorithms  ences of teaching objective  Essential Virtues  12345678  12345678  Cou	of algorithms  problems by software  as: core competences, essential virtues, teaching r  Teaching Methods  Lecture  Lecture  Lecture  Course Schedule	Cognitive Cognitive Cognitive methods, and assessment Assessment Testing Testing Testing Testing

3	112/02/27 ~ 112/03/05	Fundamentals of the Analysis of Algorithm Efficiency				
4	112/03/06 ~ 112/03/12	Fundamentals of the Analysis of Algorithm Efficiency				
5	112/03/13 ~ 112/03/19	Brute Force				
6	112/03/20 ~ 112/03/26	Brute Force				
7	112/03/27 ~ 112/04/02	Divide-and-Conquer				
8	112/04/03 ~ 112/04/09	Divide-and-Conquer				
9	112/04/10 ~ 112/04/16	Divide-and-Conquer				
10	112/04/17 ~ 112/04/23	Midterm Exam Week				
11	112/04/24 ~ 112/04/30	Decrease-and-Conquer				
12	112/05/01 ~ 112/05/07	Transform-and-Conquer				
13	112/05/08 ~ 112/05/14	Transform-and-Conquer				
14	112/05/15 ~ 112/05/21	Dynamic Programming				
15	112/05/22 ~ 112/05/28	Dynamic Programming				
16	112/05/29 ~ 112/06/04	Greedy Technique				
17	112/06/05 ~ 112/06/11	Greedy Technique				
18	112/06/12 ~ 112/06/18	Final Exam Week				
Re	quirement	Cheating or plagiarism will result in a failing grade in the course. 作弊或抄襲者學期成績為零分·並且依照校規懲處。				
Teaching Facility		Computer, Projector				
Textbooks and Teaching Materials		Introduction to the Design and Analysis of Algorithms, by Anany V. Levitin, Pearson Education Inc., 2nd Edition, 2007				
References		Introduction to Algorithms, by T. H. Cormen, C. E. Leiserson, R. L. Rivest and C. Stein , McGraw-Hill, 3rd edition, 2009				
Number of Assignment(s)		6 (Filled in by assignment instructor only)				
Grading Policy		<ul> <li>◆ Attendance: 10.0 % ◆ Mark of Usual: 40.0 % ◆ Midterm Exam: 25.0 %</li> <li>◆ Final Exam: 25.0 %</li> <li>◆ Other ⟨ ⟩ : %</li> </ul>				
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Note	This syllabus may be uploaded at the website of Course Syllabus Management System at <a href="http://info.ais.tku.edu.tw/csp">http://info.ais.tku.edu.tw/csp</a> or through the link of Course Syllabus Upload posted on the home page of TKU Office of Academic Affairs at <a href="http://www.acad.tku.edu.tw/CS/main.php">http://www.acad.tku.edu.tw/CS/main.php</a> .
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