

Tamkang University Academic Year 107, 2nd Semester Course Syllabus

Course Title	PHYSICAL EDUCATION-BADMINTON	Instructor	GU, HUEI-LAN
Course Class	TGUPB11 PE BY INTEREST, 1I	Details	<ul style="list-style-type: none"> ◆ Required ◆ One Semester ◆ 0 Credits
A i m o f E d u c a t i o n			
<ul style="list-style-type: none"> I . Enhance physical adaptability. II . Establish correct sports concept. III . Enhance sport skills. IV . Experience fun in sports participation. 			
S c h o o l w i d e e s s e n t i a l v i r t u e s			
<ul style="list-style-type: none"> A. A global perspective. B. Information literacy. C. A vision for the future. D. Moral integrity. E. Independent thinking. F. A cheerful attitude and healthy lifestyle. G. A spirit of teamwork and dedication. H. A sense of aesthetic appreciation. 			
Course Introduction	<p>Badminton is one of the most popular sports in the world. It may play indoors or outdoors for recreation as well as competition and appeals to all age groups and various skill levels. Playing badminton requires a certain level of fitness and participants may appreciate the benefits of playing it socially, recreationally and psychologically. The objectives of the course are to strengthen physical fitness and to foster the abilities to join and to enjoy sports activities.</p>		

The Relevance among Teaching Objectives, Objective Levels and Schoolwide essential virtues

I.Objective Levels (select applicable ones) :

- (i) Cognitive Domain : C1-Remembering, C2-Understanding, C3-Applying,
C4-Analyzing, C5-Evaluating, C6-Creating
- (ii) Psychomotor Domain : P1-Imitation, P2-Mechanism, P3-Independent Operation,
P4-Linked Operation, P5-Automation, P6-Origination
- (iii) Affective Domain : A1-Receiving, A2-Responding, A3-Valuing,
A4-Organizing, A5-Charaterizing, A6-Implementing

II.The Relevance among Teaching Objectives, Objective Levels and Schoolwide essential virtues :

- (i) Determine the objective level(s) in any one of the three learning domains (cognitive, psychomotor, and affective) corresponding to the teaching objective. Each objective should correspond to the objective level(s) of ONLY ONE of the three domains.
- (ii) If more than one objective levels are applicable for each learning domain, select the highest one only. (For example, if the objective levels for Cognitive Domain include C3,C5,and C6, select C6 only and fill it in the boxes below. The same rule applies to Psychomotor Domain and Affective Domain.)
- (iii) Determine the Schoolwide essential virtues that correspond to each teaching objective. Each objective may correspond to one or more Schoolwide essential virtues at a time. (For example, if one objective corresponds to three Schoolwide essential virtues: A,AD, and BEF, list all of the three in the box.)

No.	Teaching Objectives	Relevance	
		Objective Levels	Schoolwide essential virtues
1	To understand the badminton and the rules of competition.	P3	DFG
2	To learn the basic activity of the badminton and the ability of competition.	C3	DFG
3	To train up the sports habit throughout your life.	C3	DFG
4	To train up the highly sport habit and the fine ability to get with the society.	C3	DFG

Teaching Objectives, Teaching Methods and Assessment

No.	Teaching Objectives	Teaching Methods	Assessment
1	To understand the badminton and the rules of competition.	Lecture	Participation
2	To learn the basic activity of the badminton and the ability of competition.	Lecture	Participation
3	To train up the sports habit throughout your life.	Lecture	Participation
4	To train up the highly sport habit and the fine ability to get with the society.	Lecture	Participation

Course Schedule			
Week	Date	Subject/Topics	Note
1	108/02/18 ~ 108/02/24	curriculum and instruction information	
2	108/02/25 ~ 108/03/03	Handshake grip	
3	108/03/04 ~ 108/03/10	service	
4	108/03/11 ~ 108/03/17	Forehand Clear	
5	108/03/18 ~ 108/03/24	Defensive clear	
6	108/03/25 ~ 108/03/31	Drive	
7	108/04/01 ~ 108/04/07	Forehand Cut	
8	108/04/08 ~ 108/04/14	Forehand Cut	
9	108/04/15 ~ 108/04/21	Game practice	
10	108/04/22 ~ 108/04/28	Midterm Exam Week	
11	108/04/29 ~ 108/05/05	The rules of the badminton	
12	108/05/06 ~ 108/05/12	Singles game	
13	108/05/13 ~ 108/05/19	Singles game	
14	108/05/20 ~ 108/05/26	Men's / Women's Doubles	
15	108/05/27 ~ 108/06/02	Men's / Women's Doubles	
16	108/06/03 ~ 108/06/09	Mixed doubles	
17	108/06/10 ~ 108/06/16	Mixed doubles	
18	108/06/17 ~ 108/06/23	Final Exam Week	
Requirement	<p>Please wear proper exercise attire to class.</p> <p>If you skip 3 classes(6 Hour), you will not pass the class.</p> <p>If you have to leave the class early or you can not show up for the case, please follow the school policy and go through all the required processes to get the permission from the school and give the note to the class instructor.</p>		
Teaching Facility	(None)		
Textbook(s)	<p>Badminton Rules: A Player's Guide (Play the Game S.</p> <p>Badminton : Technique, Tactics, Training</p>		

Reference(s)	Teaching materials for being the badminton coach. the court of the badminton
Number of Assignment(s)	(Filled in by assignment instructor only)
Grading Policy	<p>◆ Attendance : 30.0 % ◆ Mark of Usual : 20.0 % ◆ Midterm Exam : 25.0 %</p> <p>◆ Final Exam : 25.0 %</p> <p>◆ Other < > : %</p>
Note	<p>This syllabus may be uploaded at the website of Course Syllabus Management System at http://info.ais.tku.edu.tw/csp or through the link of Course Syllabus Upload posted on the home page of TKU Office of Academic Affairs at http://www.acad.tku.edu.tw/CS/main.php.</p> <p>※ Unauthorized photocopying is illegal. Using original textbooks is advised. It is a crime to improperly photocopy others' publications.</p>