Tamkang University Academic Year 106, 2nd Semester Course Syllabus

Course Title	PHYSICAL EDUCATION-BASKETBALL	Instructor	KO, BO-JEN
Course Class	TGUPB1N PE BY INTEREST, 1N	Details	RequiredOne Semester0 Credits
	Aim of Education		
I. Enhand	ce physical adaptability.		
Ⅱ. Establi	sh correct sports concept.		
Ⅲ. Enhand	ce sport skills.		
IV. Experie	ence fun in sports participation.		
	Schoolwide essential v	irtues	
A. A global	perspective.		
B. Informa	tion literacy.		
C. A vision for the future.			
D. Moral integrity.			
E. Independent thinking.			
F. A cheerful attitude and healthy lifestyle.			
G. A spirit of teamwork and dedication.			
H. A sense	of aesthetic appreciation.		
The aim of the course is to develop the skill of basketball through fundamental movement training, rules of the game and interesting games. This class provide the knowledge for student in funs, not only to develop the skill of the game but also increase the interest of the sport. Course Introduction			

The Relevance among Teaching Objectives, Objective Levels and Schoolwide essential virtues I.Objective Levels (select applicable ones): (i) Cognitive Domain : C1-Remembering, C2-Understanding, C3-Applying,

(ii) Psychomotor Domain: P1-Imitation, P2-Mechanism, P3-Independent Operation,

P4-Linked Operation, P5-Automation, P6-Origination A1-Receiving, A2-Responding, A3-Valuing,

C5-Evaluating,

C6-Creating

(iii) Affective Domain : Al-Receiving, A2-Responding, A3-Valuing, A4-Organizing, A5-Charaterizing, A6-Implementing

C4-Analyzing,

- II. The Relevance among Teaching Objectives, Objective Levels and Schoolwide essential virtues:
- (i) Determine the objective level(s) in any one of the three learning domains (cognitive, psychomotor, and affective) corresponding to the teaching objective. Each objective should correspond to the objective level(s) of ONLY ONE of the three domains.
- (ii) If more than one objective levels are applicable for each learning domain, select the highest one only. (For example, if the objective levels for Cognitive Domain include C3,C5,and C6, select C6 only and fill it in the boxes below. The same rule applies to Psychomotor Domain and Affective Domain.)
- (iii) Determine the Schoolwide essential virtues that correspond to each teaching objective. Each objective may correspond to one or more Schoolwide essential virtues at a time. (For example, if one objective corresponds to three Schoolwide essential virtues: A,AD, and BEF, list all of the three in the box.)

			Relevance	
No.	Teaching Objectives	Objective Levels	Schoolwide essential virtues	
1	Develop the basic movement and skill	P3	FG	
2	Introduce the game and rule of basketball	C3	F	
3	Motivates the interests for basketball	A3	F	
4	Being able to train and become a lifelong hobby	A6	DG	

Teaching Objectives, Teaching Methods and Assessment

No.	Teaching Objectives	Teaching Methods	Assessment
1	Develop the basic movement and skill	Lecture, Practicum	Practicum, Participation
2	Introduce the game and rule of basketball	Lecture, Practicum	Practicum
3	Motivates the interests for basketball	Lecture, Practicum	Participation
4	Being able to train and become a lifelong hobby	Lecture, Practicum	Participation
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Course Schedule

٧	Week	Date	Subject/Topics	Note
	1	107/02/26 ~ 107/03/04	Introduction to class: class proper dress, attendance requirements, basketball rules, equipment, terms	

2	107/03/05 ~ 107/03/11	Basic dribbling practice	
3	107/03/12 ~ 107/03/18	Basic dribbling and passing practice	
4	107/03/19 ~ 107/03/25	Advanced dribbling (behind-the-back dribble) and passing practice	
5	107/03/26 ~ 107/04/01	Basic Lay-up Practice	
6	107/04/02 ~ 107/04/08	Advanced Lay-up Practice	
7	107/04/09 ~ 107/04/15	Set shot and perimeter shot	
8	107/04/16 ~ 107/04/22	Jump shot and fade-away shot	
9	107/04/23 ~ 107/04/29	Midterm Exam	
10	107/04/30 ~ 107/05/06	Midterm Exam Week	
11	107/05/07 ~ 107/05/13	Fast break, give and go	
12	107/05/14 ~ 107/05/20	Defense and jockey for position skill	
13	107/05/21 ~ 107/05/27	One-one-one defense and zone defense	
14	107/05/28 ~ 107/06/03	One to one competition	
15	107/06/04 ~ 107/06/10	Three to three competition	
16	107/06/11 ~ 107/06/17	Five to five competition	
17	107/06/18 ~ 107/06/24	Final Exam	
18	107/06/25 ~ 107/07/01	Final Exam Week	
Requirement		1. Student must put on sport wear when attending the class 2. Please do not absent over three times 請假請依學校規定辦理: (1)曠課6節者,予以扣考。 (2)缺課總時數達該科授課時數三分之一時,學期成績以零分	計算。
Teaching Facility		(None)	
Textbook(s)		籃球入門vs體能提升 許博 (主編) 籃球系統戰術 張秀華、劉玉林	
Reference(s)			

Number of Assignment(s)	(Filled in by assignment instructor only)	
Grading Policy	 ↑ Attendance: 30.0 %	
Note	This syllabus may be uploaded at the website of Course Syllabus Management System at http://info.ais.tku.edu.tw/csp or through the link of Course Syllabus Upload posted on the home page of TKU Office of Academic Affairs at http://www.acad.tku.edu.tw/CS/main.php . **Unauthorized photocopying is illegal. Using original textbooks is advised. It is a crime to improperly photocopy others' publications.	

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