

## Tamkang University Academic Year 106, 1st Semester Course Syllabus

Course Title	PHYSICAL EDUCATION-BADMINTON	Instructor	CHUN JU YANG
Course Class	TGUPB2G PE BY INTEREST, 2G	Details	<ul style="list-style-type: none"> <li>◆ Required</li> <li>◆ 1st Semester</li> <li>◆ 0 Credits</li> </ul>
<b>A i m o f E d u c a t i o n</b>			
<ul style="list-style-type: none"> <li>I . Enhance physical adaptability.</li> <li>II . Establish correct sports concept.</li> <li>III . Enhance sport skills.</li> <li>IV . Experience fun in sports participation.</li> </ul>			
<b>S c h o o l w i d e e s s e n t i a l v i r t u e s</b>			
<ul style="list-style-type: none"> <li>A. A global perspective.</li> <li>B. Information literacy.</li> <li>C. A vision for the future.</li> <li>D. Moral integrity.</li> <li>E. Independent thinking.</li> <li>F. A cheerful attitude and healthy lifestyle.</li> <li>G. A spirit of teamwork and dedication.</li> <li>H. A sense of aesthetic appreciation.</li> </ul>			
<b>Course Introduction</b>	<p>The aim of the course is to develop the skill of badminton through fundamental movement training, rules of the game and interesting games. This class provide the knowledge for student in funs, not only to develop the skill of the game but also increase the interest of the sport.</p>		

## The Relevance among Teaching Objectives, Objective Levels and Schoolwide essential virtues

I.Objective Levels (select applicable ones) :

- (i) Cognitive Domain : C1-Remembering, C2-Understanding, C3-Applying,  
C4-Analyzing, C5-Evaluating, C6-Creating
- (ii) Psychomotor Domain : P1-Imitation, P2-Mechanism, P3-Independent Operation,  
P4-Linked Operation, P5-Automation, P6-Origination
- (iii) Affective Domain : A1-Receiving, A2-Responding, A3-Valuing,  
A4-Organizing, A5-Characterizing, A6-Implementing

II.The Relevance among Teaching Objectives, Objective Levels and Schoolwide essential virtues :

- (i) Determine the objective level(s) in any one of the three learning domains (cognitive, psychomotor, and affective) corresponding to the teaching objective. Each objective should correspond to the objective level(s) of ONLY ONE of the three domains.
- (ii) If more than one objective levels are applicable for each learning domain, select the highest one only. (For example, if the objective levels for Cognitive Domain include C3,C5,and C6, select C6 only and fill it in the boxes below. The same rule applies to Psychomotor Domain and Affective Domain.)
- (iii) Determine the Schoolwide essential virtues that correspond to each teaching objective. Each objective may correspond to one or more Schoolwide essential virtues at a time. (For example, if one objective corresponds to three Schoolwide essential virtues: A,AD, and BEF, list all of the three in the box.)

No.	Teaching Objectives	Relevance	
		Objective Levels	Schoolwide essential virtues
1	Develop the basic movement and skill	P3	FG
2	Introduce the game and rule of badminton	C3	F
3	Motivates the interests for badminton	A3	F
4	Being able to train and become a lifelong hobby	A6	DF

### Teaching Objectives, Teaching Methods and Assessment

No.	Teaching Objectives	Teaching Methods	Assessment
1	Develop the basic movement and skill	Lecture, Practicum	Practicum, Participation
2	Introduce the game and rule of badminton	Lecture, Practicum	Practicum
3	Motivates the interests for badminton	Lecture, Practicum	Participation
4	Being able to train and become a lifelong hobby	Lecture, Practicum	Participation

### Course Schedule

Week	Date	Subject/Topics	Note
1	106/09/18~ 106/09/24	Introduction to class: class proper dress, attendance requirements, badminton rules, equipment, terms	

2	106/09/25 ~ 106/10/01	Racket Handling and Footwork: step-close step, three-step return to midcourt.	
3	106/10/02 ~ 106/10/08	Review racket Handling and Footwork technique	
4	106/10/09 ~ 106/10/15	Serve: Introduce and demonstrate serves: long serve, short serve (forehand and backhand)	
5	106/10/16 ~ 106/10/22	Review serve technique	
6	106/10/23 ~ 106/10/29	Forehand and Backhand Overhead: Introduce and demonstrate forehand and backhand overhead strokes.	
7	106/10/30 ~ 106/11/05	Review Forehand and Backhand Overhead technique	
8	106/11/06 ~ 106/11/12	Drop Shot: Introduce and demonstrate forehand and backhand drop shots	
9	106/11/13 ~ 106/11/19	Mid-term exam	
10	106/11/20 ~ 106/11/26	Midterm Exam Week	
11	106/11/27 ~ 106/12/03	Drive: Introduce and demonstrate the drive techniques (forehand and backhand).	
12	106/12/04 ~ 106/12/10	Review drive technique	
13	106/12/11 ~ 106/12/17	Smash: Introduce and demonstrate the forehand smash	
14	106/12/18 ~ 106/12/24	Review Smash technique	
15	106/12/25 ~ 106/12/31	Group competition in Single match	
16	107/01/01 ~ 107/01/07	Group competition in Doubles match	
17	107/01/08 ~ 107/01/14	Final exam test	
18	107/01/15 ~ 107/01/21	Final Exam Week	
Requirement	1. Student must put on sport wear when attending the class 2. Please do not absent over three times 請假請依學校規定辦理: (1)曠課6節者,予以扣考。(2)缺課總時數達該科授課時數三分之一時,學期成績以零分計算。		
Teaching Facility	(None)		
Textbook(s)	羽毛球技術入門 江明宏譯 羽毛球技術圖解 彭美麗主編 羽毛球技、戰術訓練與運用 林建成編著		
Reference(s)			

Number of Assignment(s)	(Filled in by assignment instructor only)
Grading Policy	<p>◆ Attendance :           %   ◆ Mark of Usual :           %   ◆ Midterm Exam :           %</p> <p>◆ Final Exam :           %</p> <p>◆ Other 〈樂活健康70%、團隊合作20%、品德倫理〉 : 100.0 %</p>
Note	<p>This syllabus may be uploaded at the website of Course Syllabus Management System at <a href="http://info.ais.tku.edu.tw/csp">http://info.ais.tku.edu.tw/csp</a> or through the link of Course Syllabus Upload posted on the home page of TKU Office of Academic Affairs at <a href="http://www.acad.tku.edu.tw/CS/main.php">http://www.acad.tku.edu.tw/CS/main.php</a>.</p> <p><b>※ Unauthorized photocopying is illegal. Using original textbooks is advised. It is a crime to improperly photocopy others' publications.</b></p>