Tamkang University Academic Year 104, 2nd Semester Course Syllabus

			•
Course Title	COMPUTER SIMULATION	Instructor	LIN HUI
Course Class	TQICB4A DIVISION OF SOFTWARE ENGINEERING, DEPARTMENT OF INNOVATIVE INFORMATION	Details	◆ Selective◆ One Semester◆ 3 Credits
	AND TECHNOLOGY (ENGLISH-TAUGHT PROGRAM), 4ADepartmental Aim of Educ	ation	
Cultivate pro	ofessional talents in developing and applying information system	m in various fi	elds.
	Departmental core compet	e n c e s	
B. CapabiliC. CapabilisystemD. Capabili	ty of computer program coding, process planning, and problem ty of applying basic mathematics and information technology re ty of applying knowledge of internet structure and protocol in c ty of developing information system ty of integrating information system	elated mathen	
Course Introduction	Simulation plays an important role in the area of management be applied to many kinds of management applications such management, transportation system, service systems, logistic introduces the application and theoretical background of systemic included modeling systems dynamics using discrete experience of transportation applications and service systems through simulation package ARENA will be utilized for the simulation	as manufactures, etc. This costem simulation events, the moimulation. A h	ing urse n. deling igh level

The Relevance among Teaching Objectives, Objective Levels and Departmental core competences

P6-Origination

I.Objective Levels (select applicable ones):

(i) Cognitive Domain : C1-Remembering, C2-Understanding, C3-Applying, C4-Analyzing, C5-Evaluating, C6-Creating

(ii) Psychomotor Domain: P1-Imitation, P2-Mechanism, P3-Independent Operation,

P4-Linked Operation, P5-Automation,

(iii) Affective Domain : A1-Receiving, A2-Responding, A3-Valuing, A4-Organizing, A5-Charaterizing, A6-Implementing

II. The Relevance among Teaching Objectives, Objective Levels and Departmental core competences:

- (i) Determine the objective level(s) in any one of the three learning domains (cognitive, psychomotor, and affective) corresponding to the teaching objective. Each objective should correspond to the objective level(s) of ONLY ONE of the three domains.
- (ii) If more than one objective levels are applicable for each learning domain, select the highest one only. (For example, if the objective levels for Cognitive Domain include C3,C5, and C6, select C6 only and fill it in the boxes below. The same rule applies to Psychomotor Domain and Affective Domain.)
- (iii) Determine the Departmental core competences that correspond to each teaching objective. Each objective may correspond to one or more Departmental core competences at a time. (For example, if one objective corresponds to three Departmental core competences: A,AD, and BEF, list all of the three in the box.)

	Teaching Objectives		Relevance	
No.			Departmental core competences	
1	This course introduces the application and theoretical background	C4	А	
	of system simulation. Theoretical topics include random variable			
	generation, model verification and validation, statistical analysis of			
	output.			

Teaching Objectives, Teaching Methods and Assessment

No.	Teaching Objectives	Teaching Methods	Assessment
1	This course introduces the application and theoretical background of system simulation. Theoretical topics include random variable generation, model verification and validation, statistical analysis of output.	Lecture, Simulation, Problem solving	Written test, Participation

	Eccential C				
	LSSETTUAL	Qualities of TKU Students	Description		
◇ A global perspective		ective	Helping students develop a broader perspective from which to understand international affairs and global development.		
◆ Information literacy		eracy	Becoming adept at using information technology and learning the proper way to process information.		
♦ A vision for the future		e future	Understanding self-growth, social change, and technological development so as to gain the skills necessary to bring about one's future vision.		
		,	Learning how to interact with others, practicing empathy and caring for others, and constructing moral principles with which to solve ethical problems.		
◆ Independent thinking		hinking	Encouraging students to keenly observe and seek out the source of their problems, and to think logically and critically.		
A cheerful attitude and healthy lifestyle		ude and healthy lifestyle	Raising an awareness of the fine balance between one's body and soul and the environment; helping students live a meaningful life.		
♦ A spirit of teamwork and dedication		nwork and dedication	Improving one's ability to communicate and cooperate so as to integrate resources, collaborate with others, and solve problems.		
A sense of aesthetic appreciation		thetic appreciation	Equipping students with the ability to sense and appreciate aesthetic beauty, to express themselves clearly, and to enjoy the creative process.		
	Course Schedule				
Week	Date	Sub	ject/Topics	Note	
1	105/02/15 ~ 105/02/21	Syllbus/What is Simulation? (Cl	H 01)		
2	105/02/22 ~ 105/02/28	What is Simulation? (CH 01)/Fundamental simulation concept (CH 02)			
3	105/02/29 ~ 105/03/06	Fundamental simulation concept (CH 02)			
4	105/03/07 ~ 105/03/13	A guided tour through Arena (CH 03)			
5 I	105/03/14 ~ 105/03/20	Modeling basic operations and inputs (CH 04)			
6 I	105/03/21 ~ 105/03/27	Modeling basic operations and inputs (CH 04)			
7	105/03/28 ~ 105/04/03	Arena Training Course			
8	105/04/04 ~ 105/04/10	Modeling detailed operations (CH 05)			
9	105/04/11 ~ 105/04/17	Modeling detailed operations (CH 05)			
10	105/04/18 ~ 105/04/24	Midterm Exam Week			
11	105/04/25 ~ 105/05/01	Statistical analysis of output from terminating simulations (CH 06)			

	105/05/02 ~			
12 105/05/08		Statistical analysis of output from terminating		
		simulations (CH 06)		
12	105/05/09~	Intermediate modeling and stoody state statistical		
13	105/05/15	Intermediate modeling and steady state statistical		
		analysis (CH 07)		
14	105/05/16~	Entity transfer (CH 08)		
14	105/05/22	Entity transfer (erros)		
15	105/05/23 ~	Graduate Exam Week		
	105/05/29			
16	105/05/30~			
	105/06/05			
17	105/06/06 ~			
	105/06/12			
18	105/06/13 ~			
	105/06/19			
		Score will include attendance, the ratio may be slightly adjusted!		
Re	quirement			
		Complete Database		
Teaching Facility		Computer, Projector		
		Simulation with Arena, 6th Edition, W.D. Kelton, R.P. Sadowski, N.B. Zupick, McGrawHill		
Textbook(s)		Company, 2014		
Textbook(s)		Company, 2021		
Reference(s)		Software: Arena® V14.5 Student Version		
Number of				
Assignment(s)		20 (Filled in by assignment instructor only)		
		A 444 - 1 10 0 0 0 A W - 1 - 6 H 1 0 0 A W - 1 - 5 B 20 0 0 0		
Grading Policy		◆ Attendance: 10.0 % ◆ Mark of Usual: % ◆ Midterm Exam: 30.0 %		
		◆ Final Exam: 30.0 %		
		◆ Other 〈Assignment〉: 30.0 %		
-				
Note		This syllabus may be uploaded at the website of Course Syllabus Management System at		
		http://info.ais.tku.edu.tw/csp or through the link of Course Syllabus Upload posted on the		
		home page of TKU Office of Academic Affairs at <u>http://www.acad.tku.edu.tw/CS/main.php</u> .		
		** Unauthorized photocopying is illegal. Using original textbooks is advised. It is a crime		
		to improperly photocopy others' publications.		

TQICB4M0366 0A Page:4/4 2016/1/12 20:22:52