Tamkang University Academic Year 104, 1st Semester Course Syllabus

Course Title	GLOBAL TECHNOLOGY REVOLUTION	Instructor	LEI YING-HUI
Course Class	TGVZB0C , OC	Details	RequiredOne Semester2 Credits
	Academic Aim of Educ	ation	
impact on h	Il understand recent development of modern science and te uman society and global environment. Through the design liar with broadly-based fundamental technical knowledge a	of course student	s will
	Schoolwide essential v	rirtues	
A. A globa	perspective.		
B. Informa	tion literacy.		
C. A vision	for the future.		
D. Moral in	tegrity.		
E. Indepen	dent thinking.		
F. A cheerf	rul attitude and healthy lifestyle.		
G. A spirit o	of teamwork and dedication.		
H. A sense	of aesthetic appreciation.		
Course Introduction	This course is aimed to establish the initial comprehension science, and to enhance the understanding to the hardward operation of application software, and networks and Internet.		

The Relevance among Teaching Objectives, Objective Levels and Schoolwide essential virtue

I.Objective Levels (select applicable ones) :

(i) Cognitive Domain : C1-Remembering, C2-Understanding, C3-Applying, C4-Analyzing, C5-Evaluating, C6-Creating

(ii) Psychomotor Domain: P1-Imitation, P2-Mechanism, P3-Independent Operation,

P4-Linked Operation, P5-Automation, P6-Origination

(iii) Affective Domain : Al-Receiving, A2-Responding, A3-Valuing, A4-Organizing, A5-Charaterizing, A6-Implementing

II. The Relevance among Teaching Objectives, Objective Levels and Schoolwide essential virtues:

- (i) Determine the objective level(s) in any one of the three learning domains (cognitive, psychomotor, and affective) corresponding to the teaching objective. Each objective should correspond to the objective level(s) of ONLY ONE of the three domains.
- (ii) If more than one objective levels are applicable for each learning domain, select the highest one only. (For example, if the objective levels for Cognitive Domain include C3,C5,and C6, select C6 only and fill it in the boxes below. The same rule applies to Psychomotor Domain and Affective Domain.)
- (iii) Determine the Schoolwide essential virtues that correspond to each teaching objective. Each objective may correspond to one or more Schoolwide essential virtues at a time. (For example, if one objective corresponds to three Schoolwide essential virtues: A,AD, and BEF, list all of the three in the box.)

	Teaching Objectives		Relevance	
No.			Schoolwide essential virtues	
1	1.To make students learn the fundamental theories in both statistics and probability, and to make them comprehend the interaction between both fields. 2. To make students motivated effectively by seeking statistics at work in real problems, cases and term projects. 3.Students learn what Network and Internet are. Students also learn some famous protocols and languages for networks.	C3	ABC	
2	To establish the initial comprehension regarding computer science, and to enhance the understanding to the hardware, programming, operation of application software, and networks and Internet.	C3	ABC	
3	To establish the initial comprehension regarding computer science, and to enhance the understanding to the hardware, programming, operation of application software, and networks and Internet.	C3	ABC	

		Teaching Object	ives, Teaching Methods and Assessme	ent
No.	Te	aching Objectives	Teaching Methods	Assessment
	fundamental statistics and to make them the interaction fields. 2. To mentivated efform the projects. 3.Structure what Network are. Students	ctics at work in s, cases and term udents learn k and Internet also learn s protocols and	Lecture, Discussion,	Report,
	To establish the initial comprehension regarding computer science, and to enhance the understanding to the hardware,programming, operation of application software, and networks and Internet.		Lecture	
	science, and t understandin hardware,pro	on regarding computer to enhance the g to the gramming, operation n software, and	Lecture, Discussion, Problem solving	
			Course Schedule	
Week	Date	Sub	ject/Topics	Note
1	104/09/14 ~ 104/09/20	Hardware Basics: Inside the Bo	х	
2	104/09/21 ~ 104/09/27	Hardware Basics: Inside the Bo	x	
3	104/09/28 ~ 104/10/04	Hardware Basics: Inside the Bo	x	
4	104/10/05 ~ 104/10/11	Hardware Basics: Inside the Bo	x	

5	104/10/12 ~ 104/10/18	The Ghost in the Machine		
6	104/10/19 ~ 104/10/25	The Ghost in the Machine		
7	104/10/26 ~ 104/11/01	Productivity Applications/ Microsoft office		
8	104/11/02 ~ 104/11/08	Productivity Applications/ Microsoft office		
9	104/11/09 ~ 104/11/15	Productivity Applications/ Microsoft office		
0	104/11/16 ~ 104/11/22	Midterm Exam Week		
1	104/11/23 ~ 104/11/29	Digital Media and Multimedia/ Microsoft office		
.2	104/11/30 ~ 104/12/06	Networking / Microsoft office		
.3	104/12/07 ~ 104/12/13	Networking / Microsoft office		
L4	104/12/14 ~ 104/12/20	Networking / Microsoft office		
L5	104/12/21 ~ 104/12/27	Term-paper presentation		
L6	104/12/28 ~ 105/01/03	Term-paper presentation		
17	105/01/04 ~ 105/01/10	Term-paper presentation		
L8	105/01/11 ~ 105/01/17	Final Exam Week		
Re	quirement			
Tea	ching Facility	(None)		
T	extbook(s)			
Re	eference(s)			
Number of Assignment(s)		(Filled in by assignment instructor only)		
	Grading Policy	 ↑ Attendance: %		

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