

Tamkang University Academic Year 103, 2nd Semester Course Syllabus

Course Title	PHYSICAL EDUCATION-BILLIARDS	Instructor	PAN, TING-CHUN
Course Class	TGNPB1A PE BY INTEREST ON LANYANG CAMPUS, 1A	Details	◆ Required ◆ One Semester ◆ 0 Credits
A i m o f E d u c a t i o n			
I . Enhance physical adaptability. II. Establish correct sports concept. III. Enhance sport skills. IV. Experience fun in sports participation.			
S c h o o l w i d e e s s e n t i a l v i r t u e s			
A. A global perspective. B. Information literacy. C. A vision for the future. D. Moral integrity. E. Independent thinking. F. A cheerful attitude and healthy lifestyle. G. A spirit of teamwork and dedication. H. A sense of aesthetic appreciation.			
Course Introduction	The aim of the course is to learn billiard in mind and learn skills through the game of billiard, so that learners experience the fun of learning golf skills, and thus become the future health-related physical fitness and life-long sports movement options.		

The Relevance among Teaching Objectives, Objective Levels and Schoolwide essential virtues

I.Objective Levels (select applicable ones) :

- (i) Cognitive Domain : C1-Remembering, C2-Understanding, C3-Applying,
C4-Analyzing, C5-Evaluating, C6-Creating
- (ii) Psychomotor Domain : P1-Imitation, P2-Mechanism, P3-Independent Operation,
P4-Linked Operation, P5-Automation, P6-Origination
- (iii) Affective Domain : A1-Receiving, A2-Responding, A3-Valuing,
A4-Organizing, A5-Characterizing, A6-Implementing

II.The Relevance among Teaching Objectives, Objective Levels and Schoolwide essential virtues :

- (i) Determine the objective level(s) in any one of the three learning domains (cognitive, psychomotor, and affective) corresponding to the teaching objective. Each objective should correspond to the objective level(s) of ONLY ONE of the three domains.
- (ii) If more than one objective levels are applicable for each learning domain, select the highest one only. (For example, if the objective levels for Cognitive Domain include C3,C5,and C6, select C6 only and fill it in the boxes below. The same rule applies to Psychomotor Domain and Affective Domain.)
- (iii) Determine the Schoolwide essential virtues that correspond to each teaching objective. Each objective may correspond to one or more Schoolwide essential virtues at a time. (For example, if one objective corresponds to three Schoolwide essential virtues: A,AD, and BEF, list all of the three in the box.)

No.	Teaching Objectives	Relevance	
		Objective Levels	Schoolwide essential virtues
1	1.Demonstrating to understand the various of techniques of billiard.	C2	DE
2	2.Demonstrating correctly the basic technical, alliance technical and competition capacity of billiard,and the ability of competing.	P3	EF
3	3.Demonstrating to understand the rules and strategies of billiard.	P4	DEFH
4	4. Application of the billiard competition rules and the scoring methods.	P4	FH
5	5.Watch the billiard contest and observe other people's technical actions performance.	A5	EH
6	6.Being able to interact with people and establish group norms, follow the rules and regulations.	A6	DH

Teaching Objectives, Teaching Methods and Assessment

No.	Teaching Objectives	Teaching Methods	Assessment
1	1.Demonstrating to understand the various of techniques of billiard.	Lecture, Practicum	Practicum, Participation
2	2.Demonstrating correctly the basic technical, alliance technical and competition capacity of billiard,and the ability of competing.	Lecture, Practicum	Practicum, Participation
3	3.Demonstrating to understand the rules and strategies of billiard.	Lecture, Practicum	Practicum, Participation

4	4. Application of the billiard competition rules and the scoring methods.	Lecture, Practicum	Practicum, Participation
5	5.Watch the billiard contest and observe other people's technical actions performance.	Lecture, Practicum	Practicum, Participation
6	6.Being able to interact with people and establish group norms, follow the rules and regulations.	Lecture, Practicum	Practicum, Participation

Course Schedule

Week	Date	Subject/Topics	Note
1	104/02/24 ~ 104/03/01	to introduce the rules of the billiard class	
2	104/03/02 ~ 104/03/08	1.the basic skills(follow shot,Draw shot ,Center shot, Draw shot , Position play , English shot and break shot)	
3	104/03/09 ~ 104/03/15	1.the basic skills(follow shot,Draw shot ,Center shot, Draw shot , Position play , English shot and break shot)	
4	104/03/16 ~ 104/03/22	1.the basic skills(follow shot,Draw shot ,Center shot, Draw shot , Position play , English shot and break shot)	
5	104/03/23 ~ 104/03/29	the basic skills(Jump shot ,Masse shot, Stop shot)	
6	104/03/30 ~ 104/04/05	the basic skills(Jump shot ,Masse shot, Stop shot)	
7	104/04/06 ~ 104/04/12	to introduce the Snooker	
8	104/04/13 ~ 104/04/19	to introduce the 9-ball	
9	104/04/20 ~ 104/04/26	1.to introduce the billiard history	
10	104/04/27 ~ 104/05/03	Midterm Exam Week	
11	104/05/04 ~ 104/05/10	to practice the snooker competition.	
12	104/05/11 ~ 104/05/17	to practice the snooker competition.	
13	104/05/18 ~ 104/05/24	to practice the snooker competition.	
14	104/05/25 ~ 104/05/31	to practice the 9-ball competition.	
15	104/06/01 ~ 104/06/07	to practice the 9-ball competition.	
16	104/06/08 ~ 104/06/14	to practice the 9-ball competition.	
17	104/06/15 ~ 104/06/21	final exam	

18	104/06/22 ~ 104/06/28	Final Exam Week	
Requirement	1.Please put on the sport clothes. 2.Don't absence for three times.		
Teaching Facility	(None)		
Textbook(s)			
Reference(s)			
Number of Assignment(s)	(Filled in by assignment instructor only)		
Grading Policy	◆ Attendance : 40.0 % ◆ Mark of Usual : 10.0 % ◆ Midterm Exam : % ◆ Final Exam : 50.0 % ◆ Other < > : %		
Note	This syllabus may be uploaded at the website of Course Syllabus Management System at http://info.ais.tku.edu.tw/csp or through the link of Course Syllabus Upload posted on the home page of TKU Office of Academic Affairs at http://www.acad.tku.edu.tw/CS/main.php . ※ Unauthorized photocopying is illegal. Using original textbooks is advised. It is a crime to improperly photocopy others' publications.		