Tamkang University Academic Year 101, 2nd Semester Course Syllabus

Course Title Computer Vision				Instructor Shwu-Huey Yen				
Department/Year/Class			Course Details					
CSIE in Networking and communication /first year of master program/ A ☑Selective				One Semester) 1st Semester) 2nd Semester) 3rd Semester)	Credits	3		
	Aim of Education		Core Competences					
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(50 to 100	and	to	develo	р	a found	datior	ı tha	t car	n be	e use	ed a	as	the	basis	
words)	for	furtl	ner stu	dy	and	rese	arch ir	n this	field	l .					
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The Relevance among Teaching Objectives, Objective Levels and Core Competences I.Objective Levels (select applicable ones):

- (I) Cognitive Domain: C1 Remembering · C2 Understanding · C3 Applying · C4 Analyzing C5 Evaluating · C6 Creating
- (II) Psychomotor Domain: P1 Imitation P2 Mechanism P3 Independent Operation P4 Linked Operation P5 Automation P6 Origination
- (III) Affective Domain: A1 Receiving A2 Responding A3 Valuing A4 Organizing A5 Charaterizing A6 Implementing

II. The Relevance among Teaching Objectives, Objective Levels and Core Competences:

- (I)Determine the objective level(s) in any one of the three learning domains (cognitive, psychomotor, and affective) corresponding to the teaching objectives. Each objective should correspond to the objective level(s) of ONLY ONE of the three domains.
- (II)If more than one objective levels are applicable for each learning domain, select the highest one only. (For example, if the objective levels for Cognitive Domain include C3, C5, and C6, select C6 only and fill it in the boxes below. The same rule applies to Psychomotor Domain and Affective Domain.)
- (III)Determine the core competences that correspond to each teaching objective. Each objective may correspond to one or more core competences at a time. (For example, if one objective corresponds to three core competences: A, AD, and BEF, list all of the three in the box.)

	Relevance				
Teaching objectives	Objective Levels	Core Competences			
 Students will learn basic definitions and operations on computer vision 	C4	AB			
2. Students will learn how to apply various image processing techniques on computer vision					
Students will learn how to program related algorithms and problem solving.	C6	AB			
4. Students will survey updated journal papers of related issues and make presentations	C5	ABDFI			
5. Students will learn how to comment pro and con of academic papers	C5	ABDFI			
6.					

Teaching Objectives, Teaching Methods and Assessment

	Teaching Objectives	Teaching Methods	Assessment		
1.	Students will learn basic definitions and operations on computer vision	Lecture and discussion	Program writing and class participation		
2.	Students will learn how to apply various image processing techniques on computer vision	Lecture, discussion, and case study	Program writing and class participation		

	algorithm	arn how to program as and problem	Lecture, discussion, and case study	Project an	d class participation				
4. Studen	its will su	rvey updated journal		Presentation, report, and class participation					
papers presen		issues and make	Discussion						
5. Studen	nts will le		on, report, and class						
	d con of a	cademic papers	Discussion	p	articipation				
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			ne following essential qualities		ients.				
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□an appi	reciation o	of the arts	Course Schedule						
Week	Date		Subject/Topics		Note				
WCCK	Date		Subject/Topics		Note				
1		OpenCV Introduction	on						
2									
		Getting started: read/write image, video,							
3		Basic Image Processing Algorithms- I							
4		Basic Image Processing Algorithms- II							
5		Image Morphology							
6		Image Transforms							
7		DFT/DCT							
8			No class						
9		Histogram Operation							
10		Midterm Exam Week							
11		Tracking and Motion							
12		Camera Models and Calibration							
14		Projection and 3D vision Machine Learning							
15		Machine Learning Student Presentations, I							
16		Student Presentations I							
17		Student Presentations III							
18		Student Presentations- III Project demo							
Requirement	Program	ming experiences							
Teaching	Tiogram								
Facility	☑Compu	ter ✓ Overhead Proj	ector Other ()					
Textbook(s)	Computer	r Vision: Algorithms an	d Applications" by Richard Sze	eliski (2010))				
Suggested									
Readings	Download the most recent academic papers for survey and presentation.								
Number of Assignment(s)		programming homewo	rk and one term project.						

Grading Policy	Participation: 10%; presentation: 25%; homework: 30%; term project: 35%							
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